



RULES AND REGULATION STORYTELLING COMPETITION OF BRAWIJAYA ENGLISH TOURNAMENT 2018 HIGHSCHOOL

GENERAL RULES

1. Each participant will have to come **30 minutes** before the competition starts.
2. The participant(s) will be disqualified if he/she doesn't show up until 3 times calling without any reasonable permission. The participant will be called three times in a row based on their order of perform. If at the last call, he/she doesn't show up without reasonable permission from the committee, he/she will be disqualified.
3. Each participant must stay at the competition venue until the competition ends, and must remain silent when another participant delivers his/her story, unless permitted by the committee.
4. Every communication device must turn silent at the competition venue.
5. Recording device are allowed within the competition venue.
6. Don't take photos using flash, as it will distract the participant's focus.
7. Supporters must remain orderly at all times.
8. Supporters must not disturb any of the participants' performance, for example giving, helping, cheering, during the performance.
9. The committee will expel any of the supporters' who failed any of the rules from the competition venue.
10. None of the participants are allowed to read any story from text or keynote when delivering the story.
11. **For Preliminaries, the participant can modify the story into their own version in order not to limit their creativity.**
12. Participants may use any of the equipment that follow their story (props or costumes).
13. Props and costumes will be as follows:
 - a. **Participants may use any of the equipment that follow their story, such as props, costumes, and slides.**
 - b. Sounds effects and slides will only be allowed during Preliminaries.
 - c. The participants' equipment may not consist of any harmful material or sharp objects.
 - d. Participants are not allowed to bring properties that littering the venue, such as liquids or powders.



- e. The supporting files (specifically sounds and slides) have to be delivered by flash-drive to the committee **the last** during the Technical Meeting.
14. The participant must bring three extra copies of the text story to the committee, or he/she could bring their teammate as a soundman, and also the copy that are given to the committee must include several notes when the sound should in and stop during the performance.
 15. Participants must not endanger him/herself and anyone else. Any participants who failed this rule will get a first warning. Should the participant continue to fail the rule, he/she will be disqualified from the competition.
 16. Every rule must be followed, disqualification is necessary for any participant who violated this rule.
 17. **The judges' decision is final and no correspondence pertaining to the judging process will be reconsidered.**

Notes:

1. **30 seconds will be given as a tolerance time-right to conclude their story.**
2. **The tolerance time will be considered for lessening the score. If they're performing overtime, the score will be reduced.**

Preliminaries: Prepared Story

The participant will be given several stories as a guide and will be published on the website, and the participant will have to choose one of the stories to be presented. Participants will have maximum of 7 minutes to deliver his/her story.

Timing:

1. Green sign will be raised per first words uttered by the participants.
2. Yellow sign will be raised when the time reached 5 minutes. This is the safe zone to end your story.
3. Red sign will be raised when the time reached 7 minutes.
4. When time shows 7 minutes and 30 seconds, that marks the end of your grace period of sentence conclusion (overtime), and it will be a score-reducing consideration.

Additional notes:

1. The slides and sound effects will have to be sent to the committee maximum on the Technical Meeting Day, directly via flash-drive.



2. We will provide the speaker in case you need sound effects to be played.

Semifinals: Tag Team

The breaking participants will be plotted in several groups with equal members, and they will have to continue the beginning continuously with their group-mates. Participants will have maximum of 9 minutes (consisted of three minutes per person) to carry on their stories.

Timing:

1. Green sign will be raised per first words uttered by the first participant of the group.
2. Yellow sign will be raised when the time reached 7 minutes.
3. Red sign will be raised when the time reached 9 minutes.
4. When the time shows 9 minutes and 30 seconds, that marks the end of your grace period of sentence conclusion (overtime), and it will be a score-reducing consideration.

Additional notes:

1. Before heading to the performance room, the groups will have to determine the speakers' role by themselves, who will continue the stories first, second, and the one that will conclude the story.
2. There will be no brainstorm time upon the group number has been called. With this, storytellers will have to use their utmost creativity to carry on their stories.

Grand Finals: Plot Twist

One thing that you will have to remember, is life is never flat. There will be twists coming along your way, and you are the only one who creates your life story. To create your final journey, you will only have maximum of 10 minutes.

Timing:

1. Green sign will be raised per first word uttered by the participants.
2. There will be another plot draw in the middle of the story, and after the draw—the storyteller will have to execute it straight away.
3. Yellow sign will be raised when the time reached 8 minutes. This is the safe zone to end your story.
4. Red sign will be raised when the time reached 10 minutes.
5. When the time shows 10 minutes and 30 seconds, that marks the end of your grace period of sentence conclusion (overtime), or it will be a score-reducing consideration.



These rules apply to all participants of this Storytelling competition.
These rules may not be supplanted or modified except by the Committee.
All participants are obligated to obey the rules.

Contact Person:

Tata (081283604021 / idLine: tatasport)

Fathur (081311351858 / idLine: fathur22)



B.E.T
BRAWIJAYA ENGLISH TOURNAMENT
2018



RULES AND REGULATION STORYTELLING COMPETITION OF BRAWIJAYA ENGLISH TOURNAMENT 2018 VARSITY

GENERAL RULES

1. Each participant will have to come **30 minutes** before the competition starts.
2. The participant(s) will be disqualified if he/she doesn't show up until 3 times calling without any reasonable permission. The participant will be called three times in a row based on their order of perform. If at the last call, he/she doesn't show up without reasonable permission from the committee, he/she will be disqualified.
3. Each participant must stay at the competition venue until the competition ends, and must remain silent when another participant delivers his/her story, unless permitted by the committee.
4. Every communication device must turn silent at the competition venue.
5. Recording device are allowed within the competition venue.
6. Don't take photos using flash, as it will distract the participant's focus.
7. Supporters must remain orderly at all times.
8. Supporters must not disturb any of the participants' performance, for example giving, helping, cheering, during the performance.
9. The committee will expel any of the supporters' who failed any of the rules from the competition venue.
10. None of the participants are allowed to read any story from text or keynote when delivering the story.
11. Participants may use any of the equipment that follow their story (props or costumes).
12. Props and costumes will be as follows:
 - a. **Participants may use any of the equipment that follow their story, such as props, costumes, and slides.**
 - b. Sounds effects and slides will only be allowed during Preliminaries.
 - c. The participants' equipment may not consist of any harmful material or sharp objects.
 - d. Participants are not allowed to bring properties that littering the venue, such as liquids or powders.



- e. The supporting files (specifically sounds and slides) have to be delivered by flash-drive to the committee **the last** during the Technical Meeting.
13. The participant must bring three extra copies of the text story to the committee, or he/she could bring their teammate as a soundman, and also the copy that are given to the committee must include several notes when the sound should in and stop during the performance.
 14. Participants must not endanger him/herself and anyone else. Any participants who failed this rule will get a first warning. Should the participant continue to fail the rule, he/she will be disqualified from the competition.
 15. Every rule must be followed, disqualification is necessary for any participant who violated this rule.
 - 16. The judges' decision is final and no correspondence pertaining to the judging process will be reconsidered.**

Notes:

- 1. 30 seconds will be given as a tolerance time-right to conclude their story.**
- 2. The tolerance time will be considered for lessening the score. If they're performing overtime, the score will be reduced.**

Preliminaries: Prepared Story

The participant will be given several stories as a guide and will be published on the website, and the participant will have to choose one of the stories to be presented. Participants will have maximum of 7 minutes to deliver his/her story.

Timing:

1. Green sign will be raised per first words uttered by the participants.
2. Yellow sign will be raised when the time reached 5 minutes. This is the safe zone to end your story.
3. Red sign will be raised when the time reached 7 minutes.
4. When time shows 7 minutes and 30 seconds, that marks the end of your grace period of sentence conclusion (overtime), and it will be a score-reducing consideration.

Additional notes:

1. The slides and sound effects will have to be sent to the committee maximum on the Technical Meeting Day, directly via flash-drive.
2. We will provide the speaker in case you need sound effects to be played.



Semifinals: Slides and Sounds

Imagination will come anywhere you went through it. Pictures, and sounds, will help you recreating your imagination—and you will have to complete that into your story within maximum 8 minutes.

Timing:

1. Green sign will be raised per first words uttered by the first participant of the group.
2. Yellow sign will be raised when the time reached 6 minutes.
3. Red sign will be raised when the time reached 8 minutes.
4. When the time shows 8 minutes and 30 seconds, that marks the end of your grace period of sentence conclusion (overtime), and it will be a score-reducing consideration.

Grand Finals: Fortune and Fate

Everyone wants to fall into a fantasy. But you will have to deal with luck along your way—because sooner or later, your luck will depend on you. In order to accommodate them, you will have 10 minutes to execute all the twists coming your way.

Timing:

1. Green sign will be raised per first word uttered by the participants.
2. There will be another plot draw in the middle of the story, and after the draw—the storyteller will have to execute it straight away.
3. Yellow sign will be raised when the time reached 8 minutes. This is the safe zone to end your story.
4. Red sign will be raised when the time reached 10 minutes.
5. When the time shows 10 minutes and 30 seconds, that marks the end of your grace period of sentence conclusion (overtime), or it will be a score-reducing consideration.

These rules apply to all participants of this Storytelling competition.

These rules may not be supplanted or modified except by the Committee.

All participants are obligated to obey the rules.

Contact Person:

Tata (081283604021 / idLine: tatasport)

Fathur (081311351858 / idLine: fathur22)